

## NAG Library Function Document

### nag\_multid\_quad\_adapt\_1 (d01wcc)

#### 1 Purpose

nag\_multid\_quad\_adapt\_1 (d01wcc) attempts to evaluate a multi-dimensional integral (up to 15 dimensions), with constant and finite limits,

$$\int_{a_1}^{b_1} \int_{a_2}^{b_2} \cdots \int_{a_n}^{b_n} f(x_1, x_2, \dots, x_n) dx_n \cdots dx_2 dx_1$$

to a specified relative accuracy, using an adaptive subdivision strategy.

#### 2 Specification

```
#include <nag.h>
#include <nagd01.h>
```

```
void nag_multid_quad_adapt_1 (Integer ndim,
    double (*f)(Integer ndim, const double x[], Nag_User *comm),
    const double a[], const double b[], Integer *minpts, Integer maxpts,
    double eps, double *fival, double *acc, Nag_User *comm, NagError *fail)
```

#### 3 Description

nag\_multid\_quad\_adapt\_1 (d01wcc) evaluates an estimate of a multi-dimensional integral over a hyper-rectangle (i.e., with constant limits), and also an estimate of the relative error. You will need to set the relative accuracy required, supply the integrand as a function **f**, and also set the minimum and maximum acceptable number of calls to **f** (in **minpts** and **maxpts**).

The function operates by repeated subdivision of the hyper-rectangular region into smaller hyper-rectangles. In each subregion, the integral is estimated using a seventh-degree rule, and an error estimate is obtained by comparison with a fifth-degree rule which uses a subset of the same points. The fourth differences of the integrand along each co-ordinate axis are evaluated, and the subregion is marked for possible future subdivision in half along that co-ordinate axis which has the largest absolute fourth difference.

If the estimated errors, totalled over the subregions, exceed the requested relative error (or if fewer than **minpts** calls to **f** have been made), further subdivision is necessary, and is performed on the subregion with the largest estimated error, that subregion being halved along the appropriate co-ordinate axis.

The function will fail if the requested relative error level has not been attained by the time **maxpts** calls to **f** have been made.

This function is based on the HALF subroutine developed by van Dooren and de Ridder (1976). It uses a different basic rule, described by Genz and Malik (1980).

#### 4 References

Genz A C and Malik A A (1980) An Adaptive Algorithm for Numerical Integration over an N-dimensional Rectangular Region *J. Comput. Appl. Math.* **6** 295–302

van Dooren P and de Ridder L (1976) An adaptive algorithm for numerical integration over an N-dimensional cube *J. Comput. Appl. Math.* **2** 207–217

## 5 Arguments

- 1: **ndim** – Integer *Input*  
*On entry:* the number of dimensions of the integral,  $n$ .  
*Constraint:*  $2 \leq \mathbf{ndim} \leq 15$ .
- 2: **f** – function, supplied by the user *External Function*  
**f** must return the value of the integrand  $f$  at a given point.

The specification of **f** is:

```
double f (Integer ndim, const double x[], Nag_User *comm)
```

- 1: **ndim** – Integer *Input*  
*On entry:* the number of dimensions of the integral.
- 2: **x[ndim]** – const double *Input*  
*On entry:* the co-ordinates of the point at which the integrand must be evaluated.
- 3: **comm** – Nag\_User \*  
 Pointer to a structure of type Nag\_User with the following member:  
**p** – Pointer  
*On entry/exit:* the pointer **comm**  $\rightarrow$  **p** should be cast to the required type, e.g.,  
`struct user *s = (struct user *)comm  $\rightarrow$  p`, to obtain the original object's  
 address with appropriate type. (See the argument **comm** below.)

- 3: **a[ndim]** – const double *Input*  
*On entry:* the lower limits of integration,  $a_i$ , for  $i = 1, 2, \dots, n$ .
- 4: **b[ndim]** – const double *Input*  
*On entry:* the upper limits of integration,  $b_i$ , for  $i = 1, 2, \dots, n$ .
- 5: **minpts** – Integer \* *Input/Output*  
*On entry:* **minpts** must be set to the minimum number of integrand evaluations to be allowed.  
*On exit:* **minpts** contains the actual number of integrand evaluations used by this function.
- 6: **maxpts** – Integer *Input*  
*On entry:* the maximum number of integrand evaluations to be allowed.  
*Constraints:*  

$$\mathbf{maxpts} \geq \mathbf{minpts};$$

$$\mathbf{maxpts} \geq 2^{\mathbf{ndim}} + 2 \times \mathbf{ndim}^2 + 2 \times \mathbf{ndim} + 1.$$
- 7: **eps** – double *Input*  
*On entry:* the relative error acceptable. When the solution is zero or very small relative accuracy may not be achievable but you may still set **eps** to a reasonable value and check **fail** for NE\_QUAD\_MAX\_INTEGRAND\_EVAL.  
*Constraint:* **eps**  $>$  0.0.

- 8: **finval** – double \* *Output*  
*On exit:* the best estimate obtained for the integral.
- 9: **acc** – double \* *Output*  
*On exit:* the estimated relative error in **finval**.
- 10: **comm** – Nag\_User \*  
 Pointer to a structure of type Nag\_User with the following member:  
**p** – Pointer  
*On entry/exit:* the pointer **p**, of type Pointer, allows you to communicate information to and from **f()**. An object of the required type should be declared, e.g., a structure, and its address assigned to the pointer **p** by means of a cast to Pointer in the calling program, e.g., `comm.p = (Pointer)&s`. The type pointer will be `void *` with a C compiler that defines `void *` and `char *` otherwise.
- 11: **fail** – NagError \* *Input/Output*  
 The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_2\_INT\_ARG\_LT

On entry, **maxpts** =  $\langle value \rangle$  while **minpts** =  $\langle value \rangle$ . These arguments must satisfy **maxpts**  $\geq$  **minpts**.

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

### NE\_INVALID\_INT\_RANGE\_2

Value  $\langle value \rangle$  given to **ndim** not valid. Correct range is  $2 \leq \mathbf{ndim} \leq 15$ .

### NE\_QUAD\_MAX\_INTEGRAND\_CONS

**maxpts**  $<$   $\langle value \rangle$ . Constraint: **maxpts**  $\geq 2^{\mathbf{ndim}} + 2 \times \mathbf{ndim}^2 + 2 \times \mathbf{ndim} + 1$ .

### NE\_QUAD\_MAX\_INTEGRAND\_EVAL

**maxpts** was too small to obtain the required accuracy. On return, **finval** and **acc** contain estimates of the integral and the relative error, but **acc** will be greater than **eps**.

### NE\_REAL\_ARG\_LE

On entry, **eps** must not be less than or equal to 0.0: **eps** =  $\langle value \rangle$ .

## 7 Accuracy

A relative error estimate is output through the argument **acc**.

## 8 Further Comments

Execution time will usually be dominated by the time taken to evaluate the integrand **f**, and hence the maximum time that could be taken will be proportional to **maxpts**.

## 9 Example

This example estimates the integral

$$\int_0^1 \int_0^1 \int_0^1 \int_0^1 \frac{4z_1 z_3^2 \exp(2z_1 z_3)}{(1+z_2+z_4)^2} dz_4 dz_3 dz_2 dz_1 = 0.575364.$$

The accuracy requested is one part in 10,000.

### 9.1 Program Text

```

/* nag_multid_quad_adapt_1 (d01wcc) Example Program.
 *
 * Copyright 1998 Numerical Algorithms Group.
 *
 * Mark 5, 1998.
 * Mark 7 revised, 2001.
 *
 */

#include <nag.h>
#include <nagx04.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <math.h>
#include <nagd01.h>

#ifdef __cplusplus
extern "C" {
#endif
static double NAG_CALL f(Integer n, double z[], Nag_User *comm);
#ifdef __cplusplus
}
#endif

#define NDIM 4
#define MAXPTS 1000*NDIM

int main(int argc, char *argv[])
{
    FILE *fpout;
    Integer exit_status = 0;
    Integer ndim = NDIM;
    Integer maxpts = MAXPTS;
    double a[4], b[4];
    Integer k;
    double finval;
    Integer minpts;
    double acc, eps;
    Nag_User comm;
    NagError fail;

    INIT_FAIL(fail);

    /* Check for command-line IO options */
    fpout = nag_example_file_io(argc, argv, "-results", NULL);
    fprintf(fpout, "nag_multid_quad_adapt_1 (d01wcc) Example Program Results\n");
    for (k = 0; k < 4; ++k)
    {
        a[k] = 0.0;
        b[k] = 1.0;
    }
    eps = 0.0001;
    minpts = 0;

    /* nag_multid_quad_adapt_1 (d01wcc).
     * Multi-dimensional adaptive quadrature, thread-safe
     */
    nag_multid_quad_adapt_1(ndim, f, a, b, &minpts, maxpts, eps, &finval, &acc,

```

```
        &comm, &fail);

if (fail.code != NE_NOERROR && fail.code != NE_QUAD_MAX_INTEGRAND_EVAL)
{
    fprintf(fpout, "Error from nag_multid_quad_adapt_1 (d01wcc) %s\n",
            fail.message);
    exit_status = 1;
    goto END;
}
fprintf(fpout, "Requested accuracy =%12.2e\n", eps);
fprintf(fpout, "Estimated value    =%12.4f\n", finval);
fprintf(fpout, "Estimated accuracy =%12.2e\n", acc);

END:
if (fpout != stdout) fclose(fpout);
return exit_status;
}

static double NAG_CALL f(Integer n, double z[], Nag_User *comm)
{
    double tmp_pwr;
    tmp_pwr = z[1]+1.0+z[n-1];
    return z[0]*4.0*z[2]*z[2]*exp(z[0]*2.0*z[2])/(tmp_pwr*tmp_pwr);
}
```

## 9.2 Program Data

None.

## 9.3 Program Results

```
nag_multid_quad_adapt_1 (d01wcc) Example Program Results
Requested accuracy =    1.00e-04
Estimated value    =    0.5754
Estimated accuracy =    9.89e-05
```

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